## 3. Number theory and Matrices

# Section 3.4: The Integers and Division

#### **Division**:

- Let  $a, b \in \mathbb{Z}$  with  $a \neq 0$ .
- $a \mid b \equiv a$  **divides**  $b^{n}$ .

We say that "*a* is a **factor** of *b*", "*a* is a **divisor** of *b*", and "*b* is a **multiple** of *a*".

- a does not divide b is denoted by a + b.
- We can express  $a \mid b$  using the quantifier  $\exists c \ (b = ac)$ , Domain = Z.

3  $-12 \Leftrightarrow$  **True**, but 3  $7 \Leftrightarrow$  **False**.

## The Divides Relations

For every *a*, *b*, *c* ∈ Z, we have
1. If *a* | *b* and *a* | *c*, then *a* | (*b* + *c*).
2. If *a* | *b*, then *a* | *bc*.
3. If *a* | *b* and *b* | *c*, then *a* | *c*.

**Examples:** 

- $3 \mid 12 \text{ and } 3 \mid 9 \rightarrow 3 \mid (12+9) \rightarrow 3 \mid 21 \quad (21 \div 3 = 7)$
- $2 \mid 6 \rightarrow 2 \mid (6 \times 3) \rightarrow 2 \mid 18 \ (18 \div 2 = 9)$
- $4 \mid 8 \text{ and } 8 \mid 64 \rightarrow 4 \mid 64 \quad (64 \div 4 = 16)$

## The Division Algorithm

• let *a* be an integer and *d* a positive integer, then there exist unique integers *q* and *r* such that:

$$a = d \times q + r$$
,  $0 \leq r < d$ .

- *d* is called **divisor** and *a* is called **dividend**.
- *q* is the **quotient** and *r* is the **remainder** (**positive integer**).

$$q = a \operatorname{div} d$$
,  $r = a \operatorname{mod} d$ .

• What are the quotient and remainder when 101 is divided by 11?

$$101 = 11 \times 9 + 2$$
,

 $q = 101 \text{ div } 11 = 9, r = 101 - 11 \times 9 = 2 = 101 \text{ mod } 9$ 

• What are the quotient and the remainder when -11 is divided by 3?

$$-11 = 3 \times (-4) + 1$$
,  $q = -4$ ,  $r = 1$ 

$$q = -11 \operatorname{div} 3 = \left| \frac{-11}{3} \right| = \left| -3.6 \right| = -4$$

 $r = -11 - (-4) \times 3 = 1 = -11 \mod 3$ 

 $-11 \neq 3 \times (-3)$  - 2 because *r* can't be negative.

Note:

• Find *a* and *b* if :

 $2a + b = 46 \mod 7$  and  $a + 2b = 47 \dim 9$ .

 $46 = 6 \times 7 + 4$  and  $47 = 5 \times 9 + 2$   $46 \mod 7 = 4$  and  $47 \dim 9 = 5$  2a + b = 4 (1) and a + 2b = 5 (2) (1) -2 (2): -3b = -6b = 2 and a = 1. Section 3.5: Primes and Greatest Common Divisors

• A positive integer p > 1 is **prime** if the only positive factors of p are 1 and p.

Some primes: 2, 3, 5, 7, 11, 13, 17, ...

• Non-prime integer greater than 1 are called **composite**, because they can be **composed** by multiplying two integers greater than 1.

## Fundamental Theorem of Arithmetic

• Every positive integer greater than 1 has a unique representation as a prime or as the <u>product of two</u> <u>or more primes</u> where the <u>prime factors</u> are written in order of non-decreasing size. (tree or division)

$$100 = 2 \cdot 2 \cdot 5 \cdot 5 = 2^2 5^2$$

13 = 13

## **Its "Prime Factorization"**

#### Theorem

- If *n* is a **composite** integer, then *n* has prime divisor  $\leq \sqrt{n}$ .
  - e.g. 49 → prime numbers less than √49 are 2, 3, 5, 7
    16 → prime numbers less than √16 are 2, 3.
- An integer *n* is **prime** if it is not divisible by any prime  $\leq \sqrt{n}$ .

e.g. 13 where  $\sqrt{13} = 3.6$  so the prime numbers are 2, 3 but non of them divides 13 so 13 is prime.

#### **Prime Factorization Technique**

- To find the prime factor of an integer n: 1. Find  $\sqrt{n}$ .
  - 2. List all primes  $\leq \sqrt{n}$ , 2, 3, 5, 7, ..., up to  $\sqrt{n}$ .
  - 3. Find all prime factors that divides *n*.



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Ex: Show that 101 is prime?
Sol.
1) √101 ≈ 10
2) So the number may be divided by: 2, 3, 5, 7 only (all primes less than 10)
3) 2/101 3/101 5/101 7/101
101 is not divided by 2, 3, 4, 5, or 7
∴ The number 101 is prime
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## **Discrete Mathematics**

Matrices

## Section 3.8: Matrices

- An *m*×*n* **matrix** is a rectangular array of *mn* objects (usually numbers) arranged in *m* horizontal rows and *n* vertical columns.
- An *n×n* matrix is called a square matrix, whose order is *n*.

$$\begin{bmatrix} 2 & 3 \\ 5 & -1 \\ 7 & 0 \end{bmatrix}_{3 \times 2} \qquad \begin{bmatrix} 2 & 1 \\ 3 & 1 \end{bmatrix}_{2 \times 2}$$

## Matrix Equality

• Two matrices *A* and *B* are equal if and only if they have the same number of <u>rows</u>, the same number of <u>columns</u>, and all corresponding <u>elements</u> are equal.

$$\begin{bmatrix} 3 & 2 \\ -1 & 6 \end{bmatrix} \neq \begin{bmatrix} 3 & 2 & 0 \\ -1 & 6 & 0 \end{bmatrix}$$

## Row and Column Order

• The rows in a matrix are usually indexed 1 to *m* from top to bottom. The columns are usually indexed 1 to *n* from left to right. Elements are indexed by row, then column.

$$A = [a_{ij}] = \begin{bmatrix} a_{11} & a_{12} & \cdots & a_{1n} \\ a_{21} & a_{22} & \cdots & a_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{m1} & a_{m2} & \cdots & a_{mn} \end{bmatrix}$$

## Matrix Sums

• The sum *A* + *B* of two matrices *A*, *B* (which must have the same <u>number of rows</u>, and the same <u>number of columns</u>) is the matrix given by adding corresponding elements.

• 
$$A + B = [a_{ij} + b_{ij}]$$
  

$$\begin{bmatrix} 2 & 6 \\ 0 & -8 \\ 1 & 2 \end{bmatrix} + \begin{bmatrix} 7 & -5 \\ 4 & -1 \\ 3 & 6 \end{bmatrix} = \begin{bmatrix} 9 & 1 \\ 4 & -9 \\ 4 & 8 \end{bmatrix}$$

## Matrix Products

For an  $m \times k$  matrix A and a  $k \times n$  matrix B, the **product** AB is the  $m \times n$  matrix:

$$AB = C = [c_{ij}] \equiv \left[\sum_{p=1}^{k} a_{ip}b_{pj}\right]$$

i.e. The element (i, j) of *AB* is given by the vector *dot product* of the *i*<sup>th</sup> row of *A* and the *j*<sup>th</sup> column <u>of *B*</u> (considered as vectors).

**Note: Matrix multiplication is not commutative!** 

## Matrix Product Example



## **Identity Matrices**

• The **identity matrix of order** *n*, *I<sub>n</sub>*, is the order-*n* matrix with 1's along the upper-left to lower-right diagonal and 0's everywhere else.

$$A I_{n} = A$$

$$I_{n} = \begin{bmatrix} \{1 \text{ if } i = j \\ 0 \text{ if } i \neq j \end{bmatrix} = \begin{bmatrix} 1 & 0 & \cdots & 0 \\ 0 & 1 & \cdots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \cdots & 1 \end{bmatrix}$$

## **Powers of Matrices**

If A is an  $n \times n$  square matrix and  $p \ge 0$ , then:  $A^p \equiv AAA \cdots A \quad (A^0 \equiv I_n)$ p times  $\begin{vmatrix} 2 & 1 \\ -1 & 0 \end{vmatrix}^{3} = \begin{bmatrix} 2 & 1 \\ -1 & 0 \end{bmatrix} \begin{vmatrix} 2 & 1 \\ -1 & 0 \end{vmatrix} \begin{vmatrix} 2 & 1 \\ -1 & 0 \end{vmatrix} \begin{vmatrix} 2 & 1 \\ -1 & 0 \end{vmatrix} \begin{vmatrix} 2 & 1 \\ -1 & 0 \end{vmatrix}$  $= \begin{vmatrix} 2 & 1 \\ -1 & 0 \end{vmatrix} \begin{vmatrix} 3 & 2 \\ -2 & -1 \end{vmatrix} = \begin{vmatrix} 4 & 3 \\ -3 & -2 \end{vmatrix}$ 

## Matrix Transposition

• If *A* is an *m*×*n* matrix, then the **transpose** of *A* is the *n*×*m* matrix *A*<sup>*T*</sup> given by interchanging the rows and the columns of *A*.

$$A = \begin{bmatrix} 2 & 1 & 3 \\ 0 & -1 & -2 \end{bmatrix} \Rightarrow A^{T} = \begin{bmatrix} 2 & 0 \\ 1 & -1 \\ 3 & -2 \end{bmatrix}$$

## Symmetric Matrices

- A square matrix A is **symmetric** if and only if  $A^T = A$ .
- Which is symmetric?



## **Zero-One Matrices**

- All elements of a **zero-one** matrix are 0 or 1, representing **False & True** respectively.
- The join of *A* and *B* (both *m*×*n* zero-one matrices) is

$$A \lor B :\equiv [a_{ij} \lor b_{ij}].$$

• The **meet** of *A* and *B* is:

 $A \wedge B \equiv [a_{ij} \wedge b_{ij}].$ 

$$A = \begin{bmatrix} 1 & 0 & 1 \\ 0 & 1 & 0 \end{bmatrix} \qquad B = \begin{bmatrix} 0 & 1 & 0 \\ 1 & 1 & 0 \end{bmatrix}$$
  
• The join between *A* and *B* is  $A \lor B = \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 0 \end{bmatrix}$   
• The meet between *A* and *B* is  $A \land B = \begin{bmatrix} 0 & 0 & 0 \\ 0 & 1 & 0 \end{bmatrix}$ 

## **Boolean Products**

- Let A be an  $m \times k$  zero-one matrix and B be a  $k \times n$  zero-one matrix,
- The Boolean product A⊙B of A and B is like normal matrix product, but using ∨ instead + and using ∧ instead ×.

## **Boolean Powers**

For a square zero-one matrix A, and any k ≥ 0, the k<sup>th</sup> Boolean power of A is simply the Boolean product of k copies of A.
 A<sup>[k]</sup> = A⊙A⊙...⊙A
 k times

Let  $A = \begin{bmatrix} 1 & 0 \\ 0 & 1 \\ 1 & 0 \end{bmatrix}$  and  $B = \begin{bmatrix} 1 & 1 & 0 \\ 0 & 1 & 1 \end{bmatrix}$  $A \odot B = \begin{bmatrix} (1 \land 1) \lor (0 \land 0) & (1 \land 1) \lor (0 \land 1) & (1 \land 0) \lor (0 \land 1) \\ (0 \land 1) \lor (1 \land 0) & (0 \land 1) \lor (1 \land 1) & (0 \land 0) \lor (1 \land 1) \\ (1 \land 1) \lor (0 \land 0) & (1 \land 1) \lor (0 \land 1) & (1 \land 0) \lor (0 \land 1) \end{bmatrix}$  $= \begin{bmatrix} 1 & 1 & 0 \\ 0 & 1 & 1 \\ 1 & 1 & 0 \end{bmatrix}$